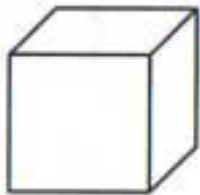
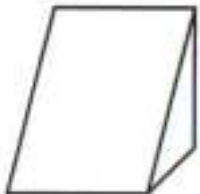


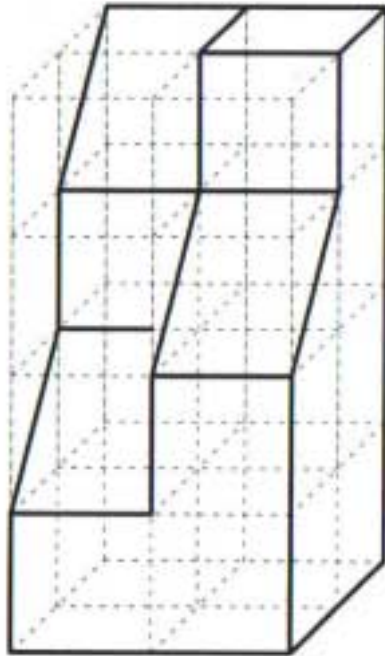
erlaubte Teile:



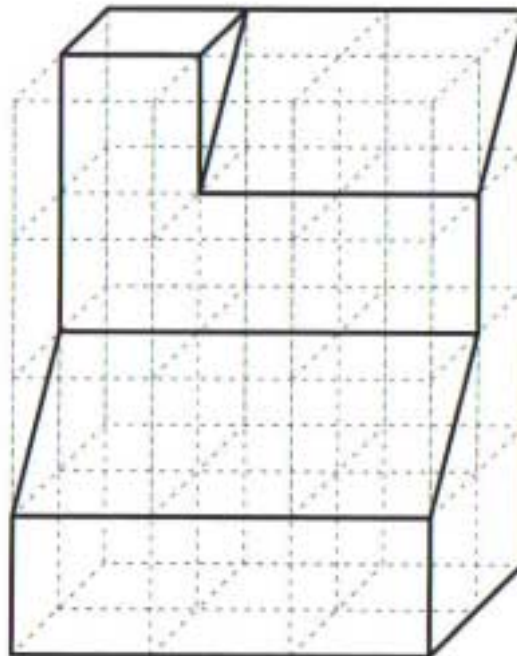
Zahl = Anzahl der Würfel



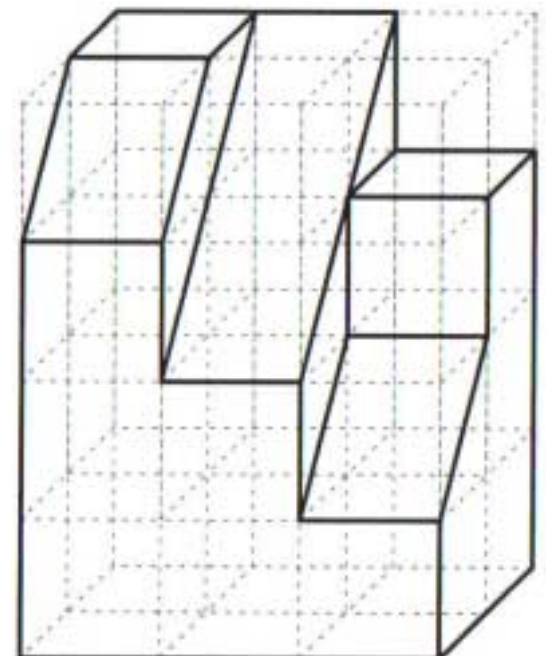
+ = Keil



3+	4
1+	2+



4	3+	3+
1+	1+	1+



4	3+	3
3+	2+	1+